Abstract—The hardness of analyzing conditional directed acyclic graph (DAG) tasks remains unknown so far. For example, previous researches asserted that the conditional DAG’s volume can be solved in polynomial time. However, these researches all assume well-nested structures that are recursively composed by single-source-single-sink parallel and conditional components. For conditional DAGs in general that do not comply with this assumption, the hardness and algorithms of volume computation are still open. In this paper, we construct counterexamples to show that previous work cannot provide a safe upper bound of the conditional DAG’s volume in general. Moreover, we prove that the volume computation problem for conditional DAGs is strongly \( \mathcal{NP} \)-hard. Finally, we propose an exact algorithm for computing the conditional DAG’s volume. Experiments show that our method can significantly improve the accuracy of the conditional DAG’s volume estimation.

Index Terms—DAG, Conditional branches, Volume, \( \mathcal{NP} \)-hard

I. INTRODUCTION

Nowadays, multicore processors are becoming mainstream hardware platforms for embedded and real-time systems. To fully utilize the processing capacity of multicore processors, programs are parallelized. Directed acyclic graph (DAG), a natural model to formulate parallel programs, recently has gained a lot of attention in real-time communities, and motivates much theoretical work on real-time scheduling and analysis of DAG models [1]–[10].

However, the standard DAG model cannot fully capture the characteristics of parallel programs. One important difference is that the program code has not only intra-task parallelism, but also conditional structures (such as if-else statements). Inspired by this, the conditional DAG modeling both intra-task parallelism and conditional branches has been proposed and analyzed [11]–[15].

Conditional DAGs are more difficult to analyze, i.e., traditional problems on non-conditional DAGs are polynomial-time solvable, but many of them become \( \mathcal{NP} \)-hard on conditional DAGs. Nevertheless, many researchers still devote to propose polynomial-time algorithms for conditional DAGs, even though the problem on conditional DAGs is generally \( \mathcal{NP} \)-hard. Consider the task volume computation problem as an example, in non-conditional DAGs, since every vertex must be executed exactly one time, the volume of DAG equals the summation of all vertices’ execution time. However, when if-else structures are brought into DAGs, the number of possible execution flows on the conditional DAG is exponential. The volume of conditional DAGs, which is the maximum total execution time among all possible execution flows, is more complicated to be solved. Although Baruah [13] and Melani et.al [15] propose polynomial-time algorithms for computing the conditional DAG’s volume, their DAG task models assume well-nested structures recursively composed by single-source-single-sink parallel and conditional components. For the non-well-nested conditional DAGs that do not comply with this assumption, the hardness of computing volume is still open.

In this paper, we investigate the hardness of the conditional DAG’s volume computation. First, we construct counterexamples to show that the algorithm in previous work cannot exactly derive the volume of the non-well-nested conditional DAGs in general, and even cannot provide a safe upper bound (of its volume). Then we formally prove that the volume computation problem for conditional DAGs in general is strongly \( \mathcal{NP} \)-hard, indicating that there is no (pseudo)-polynomial time algorithm for calculating (precisely) a conditional DAG’s volume. Finally, we propose an exact algorithm for the conditional DAG’s volume computation. Although the algorithm in general runs in exponential time, we show that under some special cases, the time complexity can be polynomial. Experimental work shows that our algorithm dramatically improves the accuracy of the conditional DAG’s volume estimation.

The rest of this paper is organized as follows. Sec. II presents related work. Sec. III formally defines conditional DAG models and relevant notations. Sec. IV reveals the drawbacks of existing work. Sec. V analyzes the complexity of conditional DAG’s volume computation. Sec. VI proposes the exact algorithm, and Sec. VII reports our experimental results. Sec. VIII concludes this paper.

II. RELATED WORK

Conditional DAG models are investigated in [11]–[15]. To compute the conditional DAG’s volume, [12], [13] transform conditional DAGs to equivalent non-conditional DAGs, and then the volume computation method designed for non-conditional DAGs can be applied. [14], [15] develop a dynamic program to compute the conditional DAG’s volume directly.
Although the previous methods have polynomial time complexity, they are all restricted to well-nested DAGs. In [12], [13], the transformation is applied from innermost conditional components to outermost components, ensuring that the transformations for conditional components are independent with each other. The dynamic programming in [14], [15] always chooses the branch with the maximum volume from each conditional component. It may bring inaccuracy if non-well-nested DAGs are considered (See in Sec. IV for details). Therefore, these existing techniques cannot deal with non-well-nested DAGs. Sun et al. [16] solves the response time of non-well-nested DAGs, but their method is restricted to OpenMP programs.

III. SYSTEM MODEL

In this section, we formally define the conditional DAG model and its execution semantics. We also introduce the relevant notations of the conditional DAG’s volume computation.

A. Conditional DAG Model

We define the conditional DAG as $G = (V, E)$, where $V$ is the set of vertices, and $E$ is the set of edges. Each vertex $v_i$ of $V$ is associated with the worst-case execution time (WCET) $c(v_i)$. Each edge $(v_i, v_j)$ of $E$ represents the dependency between vertices $v_i$ and $v_j$, indicating that $v_i$ must complete execution before vertex $v_j$ can begin execution. A vertex $v_i$ is the predecessor of vertex $v_j$ if there is an edge from $v_i$ to $v_j$, and in this case, vertex $v_j$ is called the successor of $v_i$. Moreover, a vertex $v_j$ is the descendant of $v_i$ if $v_j$ is a successor of $v_i$ or a successor of the descendant of $v_i$. For each vertex $v_i$, we use Pred($v_i$) to denote the set of $v_i$’s predecessors, and use Succ($v_i$) to denote the set of $v_i$’s successors. A vertex $v_i$ is called the source vertex of $G$ if it has no predecessor. A vertex $v_i$ is called the sink vertex of $G$ if it has no successor. Without loss of generality, we assume that each conditional DAG has exactly one source vertex $v_{src}$ and one sink vertex $v_{sink}$.

![Fig. 1. An example of the conditional DAG.](image)

Conditional DAGs distinguish two types of vertices: (1) regular vertices, represented as circles, formulate the sequential chunk of execution (or “sub-task”); (2) conditional vertices, coming in pairs and denoted by diamonds and triangles, represent the entry and the exit of a conditional component respectively. A vertex $v_j$ belongs to a conditional component $P$ if $v_j$ is in a path from $P$’s entry vertex to $P$’s exit vertex. Fig. 1 shows an example conditional DAG, where vertices $v_2$ and $v_7$ are the entry and the exit of a conditional component including three regular vertices $v_1, v_4$, and $v_5$.

A conditional DAG $G$ is well nested if for any conditional component $P$ of $G$, there is no edge from the regular vertex of $P$ to the vertex outside $P$. The DAG in Fig. 1 is non-well nested since there is an edge from $v_5$ (inside a conditional component) to $v_9$ (outside the conditional component).

B. Execution Semantics

The execution of conditional DAG $G$ starts with the source vertex $v_{src}$ and ends at the sink vertex $v_{sink}$. During the execution, at any time once a vertex $v_i$ is completed,

1. If $v_i$ is the entry vertex of a condition component, exactly one of its successors should be executed. For example, in Fig. 1, once the conditional entry vertex $v_2$ is executed, either $v_3$ or $v_4$ is executed.

2. Otherwise, all of $v_i$’s successors should be executed. For example, in Fig. 1, once vertex $v_1$ is executed, then vertices $v_2$ and $v_6$ are both executed.

When encountering a vertex $v_i$ that should be executed,

1. If $v_i$ is the exit vertex of a conditional component, $v_i$ is eligible to be executed once one of its predecessors is completed. For example, in Fig. 1, once one of the vertices $v_3$ and $v_5$ is completed, then the vertex $v_7$ is executed.

2. Otherwise, $v_i$ is eligible to be executed only when all of its predecessors are completed. For example, in Fig. 1, once vertices $v_8$ and $v_9$ are completed, then vertex $v_{10}$ is executed.

**Definition 1.** An execution flow $E$ of conditional DAG $G$ is the subgraph of $G$ that contains all the vertices executed in an execution of $G$ satisfying (a1), (a2), (b1) and (b2) above.

An execution flow is marked in red in Fig. 1.

**Definition 2.** The volume $vol(G)$ of $G$ is the maximum total execution time (workload) among all the execution flows of $G$, i.e.,

$$vol(G) = \max_{E \in G} \sum_{v_i \in E} c(v_i)$$  \hspace{1cm} (1)

where $E$ is the execution flow of $G$.

IV. PROBLEMS IN EXISTING WORK

A straightforward way to solve the volume $vol(G)$ of $G$ is to enumerate all possible execution flows of $G$, and then choose the one maximizing the volume. However, this is computationally intractable since the number of possible execution flows is exponential of if-else component numbers.

Instead of explicit enumeration of execution flows, previous work (e.g., [15]) proposes a dynamic program (DP) to solve the conditional DAG’s volume in polynomial time. But we

3In the literature, [12], [13] also propose a polynomial-time method to solve the conditional DAG’s volume, which first transforms the conditional DAG into an equivalent non-conditional DAG, and then compute the non-conditional DAG’s volume. The transformation method is rather complicated, and moreover it results in the same value of conditional DAG’s volume as the DP method does. Therefore, we only discuss the DP method in this paper.
observe that the DP algorithm may not lead to the correct volume \( \text{vol}(G) \) of the conditional DAG \( G \) discussed in Sec. III. In the following, we first briefly introduce the DP algorithm in [15], and then we construct a counterexample to reveal drawbacks of the DP algorithm.

**Revisit of Melani’s DP Algorithm** [15]. The pseudocode of the DP algorithm is given in Alg. 1, which has the complexity in time quadratic in the conditional DAG’s size.

**Algorithm 1: Volume computation in [15].**

1. \( \sigma \leftarrow \text{TopologicalOrder}(G) \)
2. \( S(v_{\text{src}}) \leftarrow \{v_{\text{src}}\} \)
3. for \( v_i \in \sigma \) from sink to source do
   4. if \( \text{Succ}(v_i) \neq \emptyset \) then
      5. \( v^* \leftarrow \text{argmax}_{v_j \in \text{Succ}(v_i)} C(S(v_j)) \)
      6. \( S(v_i) \leftarrow \{v_i\} \cup S(v^*) \)
   7. else
      8. \( S(v_i) \leftarrow \{v_i\} \cup \bigcup_{v_j \in \text{Succ}(v_i)} S(v_j) \)
5. return \( C(S(v_{\text{src}})) \)

The algorithm exploits the (reverse) topological order \( \sigma = \text{TopologicalOrder}(G) \) of the conditional DAG \( G \) (Line 1), and computes for each vertex the accumulated workload corresponding to the portion of the graph already examined. More precisely, for each vertex \( v_i \), Alg. 1 uses \( S(v_i) \) to denote the set of \( v_i \) and \( v_j \)'s descendants that achieves the maximum workload of the subgraph \( D(v_i) \) that contains \( v_i \) and \( v_j \)'s descendants (as well as their associated edges). Moreover, Alg. 1 uses \( C(S(v_i)) \) to denote the total WCET of the vertices in \( S(v_i) \). For each vertex \( v_i \) under analysis, Alg. 1 distinguishes the following two cases:

- If \( v_i \) is the entry vertex of a conditional component, we select the successor \( v^* \) of \( v_i \), i.e., \( v^* \in \text{Succ}(v_i) \), such that \( v^* \) achieves the maximum accumulated workload among \( v_j \)’s all successors (Line 6), and then we merge \( S(v^*) \) and \( v_i \) into the set \( S(v_i) \) of \( v_i \) (Line 7).

- Otherwise, the workload contributions of all successors of \( v_i \) must be merged into \( S(v_i) \) (Line 9).

The following example shows that Alg. 1 cannot solve the conditional DAG’s volume exactly, and moreover, it fails to bring a safe upper bound of the conditional DAG’s volume.

**Example 1.** The conditional DAG \( G \) in Fig. 2 consists of two conditional components. The first conditional component has an entry vertex \( v_3 \), an exit vertex \( v_{10} \) and regular vertices \( v_4 \) and \( v_7 \). The second conditional component has an entry vertex \( v_2 \), an exit vertex \( v_8 \) and regular vertices \( v_4 \) and \( v_5 \). It is noting that the vertices \( v_5 \) and \( v_6 \) from different conditional components point to the same regular vertex \( v_9 \) that is outside the conditional components. The execution time of \( v_9 \) is 15. The execution time of \( v_7 \) and \( v_4 \) is 10. Other vertices have unit execution time. According to Lines 5 to 7 of Alg. 1, for the entry vertex of a conditional component, the branch with the maximum volume is always selected for the further computation. Therefore, the vertex set \( S(v_2) \) of the conditional entry vertex \( v_2 \) includes \( v_2, v_5, v_8, v_9 \) and \( v_{11} \), and moreover, the vertex set \( S(v_3) \) of the conditional entry vertex \( v_3 \) contains \( v_3, v_6, v_9, v_{10} \) and \( v_{11} \). As shown in Line 9 of Alg. 1, the vertex sets \( S(v_2) \) and \( S(v_3) \) are further merged to compute the vertex set \( S(v_1) \) of the vertex \( v_1 \), i.e., \( S(v_1) = \{v_1\} \cup S(v_2) \cup S(v_3) = \{v_1, v_2, v_3, v_4, v_5, v_6, v_8, v_9, v_{10}, v_{11}\} \), and thus, the volume \( \text{vol}(G) \) computed by Alg. 1 equals 23. Actually, the execution flow with the maximum volume is \( \{v_1, v_2, v_3, v_4, v_7, v_8, v_{10}, v_{11}\} \), which has the volume 26. Clearly, the volume computed by Alg. 1 is much smaller than the actual one.

![Fig. 2. The counterexample of Alg. 1.](image)

The example above shows that the DP algorithm of [15] cannot correctly estimate the conditional DAG’s volume, and even cannot exhibit a safe bound for the volume. Actually, Alg. 1 is restricted to well-nested DAGs. For non-well-nested conditional DAGs, we prove that the volume computation problem is strongly \( \mathcal{NP} \)-hard as shown in the next section.

V. **Strong \( \mathcal{NP} \)-Hardness**

In order to show \( \mathcal{NP} \)-hardness in the strong sense of the volume computation problem for conditional DAG models, we provide a reduction from the classical 3SAT problem [17] described as follows.

**INSTANCE:** Given a boolean expression \( \phi \) in conjunctive normal form (CNF) that is the conjunction of clauses, each of which is the disjunction of three distinct literals.

**QUESTION:** Is \( \phi \) satisfiable?

**Proposition 1** ([17]). 3SAT is strongly \( \mathcal{NP} \)-Complete.

The reduction from 3SAT to the volume computation for a conditional DAG \( G \) is as follows. Given an instance of 3SAT \( \phi \) that is the conjunction of \( n \) clauses, i.e., \( \phi = C_1 \land C_2 \land \cdots \land C_n \). Each clause \( C_i \) of \( \phi \) is the disjunction of three distinct literals, i.e., \( C_i = c_{i1} \lor c_{i2} \lor c_{i3} \), where each literal \( c_{ik} \) is either a variable or the negation of a variable in the set \( X \) of \( m \) variables \( \{x_1, \ldots, x_m\} \) taking values in the boolean set \( \{0, 1\} \). We construct the conditional DAG \( G \) (as shown in Fig. 3) with the following properties.

1. A witness of the truth of the condition \( \text{vol}(G) \geq n \) will give a satisfying assignment for \( \phi \), and vice versa.
2. The number of vertices of \( G \) and all involved values need to be polynomially bounded in the size of \( \phi \).

The first requirement above is sufficient to assert that the conditional DAG’s volume computation is \( \mathcal{NP} \)-hard. The second requirement above is necessary to establish \( \mathcal{NP} \)-hardness in the strong sense.

As shown in Fig. 3, the conditional DAG \( G \) constructed in the reduction contains the follow two parts.

- The first part forks \( m \) conditional components \( \mathcal{C} = \{C_1, \ldots, C_m\} \) from the source vertex \( v_{\text{src}} \), and then joins all the
components of \( G \) into the vertex \( v_{\text{mid}} \). Each component \( C_i \) of \( G \) has two branches \( B_i \) and \( B_i^c \), which respectively correspond to the variable \( x_i \) of \( \mathcal{X} \) and the negation \( \overline{x_i} \) of \( x_i \).

The second part forks \( n \) conditional components \( G' = \{C_1', \ldots, C_n'\} \) from vertex \( v_{\text{mid}} \), and then joins the components of \( G' \) into the sink vertex \( v_{\text{sink}} \). Each component \( C_i' \) of \( G' \) has three branches \( B_i, B_i^1, B_i^2 \), and \( B_i^3 \), which respectively correspond to literals \( c_1, c_2 \) and \( c_3 \) of \( C_i \).

For each variable \( x_i \) of \( \mathcal{X} \), for each clause \( C_j \) of \( \mathcal{G} \) and for each literal \( c_{jk} \) of \( C_j \), if \( c_{jk} = x_i \) or \( \overline{x_i} \), we add an edge from \( B_i \) to \( B_{j,k} \). These edges are marked red in Fig. 3.

For each component \( C_i' \) of \( G' \), we set its conditional exit vertex with unit execution time. The other vertices of \( G \) all have zero execution time. (See in Fig. 3)

![Fig. 3. An example of the conditional DAG constructed in the reduction which corresponds to the 3SAT instance such as \( \mathcal{G} = (x_1 \lor \overline{x_2} \lor x_3) \land (\overline{x_1} \lor x_2 \lor x_3) \).](image)

We now check the two properties from above. In the following we first prove that the second property above is satisfied as shown in Lem. 1.

**Lemma 1.** The number of vertices of \( G \) and all involved values are polynomially bounded in the size of \( G' \).

**Proof.** There are \( 4m + 5n + 3 \) vertices and no more than \( (4m + 5n + 3)^2 \) edges in \( G \). Moreover, each vertex has 0/1 execution time.

In the following we prove the first property’s satisfaction. First we show that each assignment of \( \mathcal{X} \) corresponds to an execution flow \( E \) of \( G \):

i. For each \( C_i \) of \( \mathcal{G} \), if \( x_i = 1 \), the branch \( B_i \) of \( C_i \) is visited in \( E \). Otherwise, the branch \( B_i^c \) of \( C_i \) is visited.

ii. For each \( C_j' \) of \( G' \), without loss of generality, let \( c_{jk} = x_i \) (\( 1 \leq k \leq 3 \)), which indicates that there is an edge from \( B_i \) outside \( C_j' \) to the branch \( B_{j,k} \) inside \( C_j' \). According to (b2), the branch \( B_{j,k} \) of \( C_j' \) is visited in \( E \) only if \( B_i \) is visited.

**Lemma 2.** \( C_j = 1 \) if and only if the branch of \( C_j' \) is visited.

**Proof.** Without loss of generality, we assume that the literal \( c_{jk} \) of \( C_j \) is associated with the variable \( x_{i} \) of \( \mathcal{X} \), i.e., \( c_{jk} = x_i \). In this case, there is an edge from \( B_i \) to \( B_{j,k} \) in \( G \).

For the general conditional DAG \( G \), we propose an exact algorithm for its volume computation. Similar to Alg. 1, we also use a simple dynamic program exploring the topological order of \( G \). The main difference is that when storing a vertex \( v_i \), we check whether the execution of \( v_i \) relies on the execution of vertices in the portion of the graph that has not been examined. The pseudo-code is shown in Alg. 2.

In Alg. 2, for each vertex \( v_i \), we use \( \Omega(v_i) \) to collect the vertex set \( S \) that contains \( v_i \) and \( v_i \)'s descendants, and moreover, all the vertices of \( S \) must be in the same execution flow, i.e., there is an execution flow \( E \) on \( G \) such that \( S \subseteq \mathcal{E} \). First, at Line 1, the topological sorting of the vertices of \( G \) is computed and stored in the permutation \( \sigma \). Then, the permutation \( \sigma \) is scanned in the reverse order, i.e., from the sink vertex \( v_{\text{sink}} \) to the source vertex \( v_{\text{src}} \) of \( G \) (Line 2). For each vertex \( v_i \), its associated \( \Omega(v_i) \) is initialized at Line 3. There are two possibilities. If \( v_i \) has no successors (e.g., \( v_i \) is the sink vertex), the vertex set containing the single vertex \( v_i \) is added into \( \Omega(v_i) \) (Lines 18 to 19). Otherwise, \( v_i \) has (multiple) successors (\( \text{Succ}(v_i) \neq \emptyset \) at Line 4), the computation of \( \Omega(v_i) \) considers the following two cases.

**Case 1.** If \( v_i \) is the entry vertex of a conditional component, for any successor \( v_{j} \) of \( v_i \), and for any vertex set \( S' \) of \( \Omega(v_j) \cup \Omega(v_i) \), we construct the vertex set \( S' \) by using \( S' \) as shown in Lines 8 to 10, and then add \( S' \) into \( \Omega(v_i) \). At Line 8, the operation "\( \cup \)" is denoted as follows. For any two vertex sets \( S_1 \) and \( S_2 \), \( S_1 \cup S_2 = S_1 \cup S_2 \) if there is an execution flow \( E \) on \( G \) such that \( S_1 \cup S_2 \subseteq \mathcal{E} \), and otherwise, \( S_1 \cup S_2 = \emptyset \).
Case 2. Otherwise, \( v_i \) is not the entry vertex of a conditional component. In this case, we construct the product \( \Pi(\text{Succ}(v_i)) \) as follows. Without loss of generality, let \( \text{Succ}(v_i) = (v_{j_1}, \cdots , v_{j_k}) \), where \( v_{j_l} \) is the \( l \)-th successor of \( v_i \) \((1 \leq l \leq k)\). The product \( \Pi(\text{Succ}(v_i)) = \Omega(v_{j_1}) \times \Omega(v_{j_2}) \times \cdots \times \Omega(v_{j_k}) \). For each \( P = (S_{j_1}, S_{j_2}, \cdots , S_{j_k}) \in \Pi(\text{Succ}(v_i)) \) with \( S_{j_l} \in \Omega(v_{j_l}) \cup \{\emptyset\} \), we compute \( \cup P \) as \( S_{j_1} \cup S_{j_2} \cup \cdots \cup S_{j_k} \). At Lines 14 to 16, we construct the vertex set \( S \) by using \( \cup P \), and then add \( S \) into \( \Omega(v_i) \).

**Algorithm 2:** Exact volume computation.

1. \( \sigma \leftarrow \text{TopologicalOrder}(G) \)
2. for \( v_i \in \sigma \) from sink to source do
   3. if \( \Omega(v_i) = \emptyset \) then
      4. if \( v_i \) is the entry vertex of a conditional component then
         5. for any \( v_j \in \text{Succ}(v_i) \) do
            6. \( S' \leftarrow (S \cup \{v_j\}) \)
            7. if \( S = \emptyset \) then
               8. \( S \leftarrow \{v_j\} \)
               9. \( \Omega(v_i) \leftarrow \Omega(v_i) \cup \{S\} \)
         10. \( \Omega(v_i) \leftarrow \Omega(v_i) \cup \{S\} \)
      11. else
         12. for any \( P \in \Pi(\text{Succ}(v_i)) \) do
            13. \( S' \leftarrow (\cup P) \cup \{v_i\} \)
            14. if \( S = \emptyset \) then
               15. \( S \leftarrow \{v_i\} \)
               16. \( \Omega(v_i) \leftarrow \Omega(v_i) \cup \{S\} \)
         17. else
            18. \( \Omega(v_i) \leftarrow \Omega(v_i) \cup \{v_i\} \)
      19. compress \( \Omega(v_i) \) by Alg. 3
   20. return \( \max\{\{S\}|S \in \Omega(v_i) \} \)

**Collection Compression.** For each vertex \( v_i \), its collection \( \Omega(v_i) \) is compressed by Alg. 3 to remove the vertex set that does not contribute to the maximum volume.

**Algorithm 3:** Compressing the collection \( \Omega(v_i) \).

1. for any vertex set \( S' \in \Omega(v_i) \) do
   2. if there is a vertex set \( S \in \Omega(v_i) \) such that \( A(S) \subseteq A(S') \) and \( C(S') \geq C(S) \) then
      3. remove \( S' \) from \( \Omega(v_i) \)

Alg. 3 removes \( S' \) from \( \Omega(v_i) \) if the condition of the \( \forall \) clause at Line 2 holds. At Line 2, for any \( S \in \Omega(v_i) \), \( A(S) \) is denoted as follows.

\[
A(S) = \bigcup_{v_j \in S - \{v_i\}} \text{Pred}(v_j) - D(v_i) \tag{2}
\]

where \( D(v_i) \) is the subgraph of \( G \) that contains \( v_i \) and \( v_i \)'s descendants, i.e., \( D(v_i) = \text{Desc}(v_i) \cup \{v_i\} \). Intuitively, \( A(S) \) stores the vertices that are outside \( S \) but can affect the execution of \( S \). More precisely, \( S \) is successfully executed only if all the vertices in \( A(S) \) are executed. The parameter \( C(S) \) at Line 2 denotes the total execution time (workload) of the vertices in \( S \). The \( \forall \) condition at Line 2 indicates that compared with \( S \), the vertex set \( S' \) achieves smaller workload and is affected by more vertices in the portion of the graph that has not been examined. Therefore, \( S \) is the candidate to contribute to the maximum volume rather than \( S' \), i.e., \( S \) should be removed.

By applying Alg. 2 on the conditional DAG \( G \) in Fig. 2, more than one vertex set is stored in the collection \( \Omega(v_2) \) of the conditional entry vertex \( v_2 \), e.g., \( S_1 = \{v_2, v_5, v_8, v_9, v_{11}\} \) and \( S_2 = \{v_2, v_4, v_8, v_{11}\} \). By (2), we have \( A(S_1) = \{v_2, v_{10}\} \) and \( A(S_2) = \{v_{10}\} \). Since \( A(S_2) \subseteq A(S_1) \) and \( C(S_2) < C(S_1) \), i.e., the condition of \( \forall \) in Line 2 of Alg. 3 is violated, neither \( S_1 \) nor \( S_2 \) is removed from \( \Omega(v_2) \) after compression. With similar reasons, the collection \( \Omega(v_3) \) of \( v_3 \) contains more than one vertex set after compression, e.g., \( S_3 = \{v_3, v_7, v_{10}, v_{11}\} \) and \( S_4 = \{v_3, v_6, v_9, v_{10}, v_{11}\} \). To compute the collection \( \Omega(v_1) \) of \( v_1 \), we construct the product \( \Pi(\text{Succ}(v_1)) \) as \( \Omega(v_2) \times \Omega(v_3) \), and according to Lines 13 to 17 of Alg. 2, we obtain \( \Omega(v_1) \) including \( S_5 = \{v_1, v_2, v_3, v_4, v_7, v_8, v_{10}, v_{11}\} \) and \( S_6 = \{v_1, v_2, v_3, v_5, v_6, v_8, v_9, v_{10}, v_{11}\} \). Since \( A(S_5) = A(S_6) = \emptyset \) and \( C(S_5) > C(S_6) \), i.e., the condition of \( \forall \) in Line 2 of Alg. 3 holds, the collection \( \Omega(v_1) \) is further compressed as \( \Omega(v_1) = \{S_5\} \). According to Line 21 of Alg. 2, the volume \( vol(G) \) is eventually computed as 26. Clearly, our algorithms can exactly compute the conditional DAG's volume.

**Complexity.** Lem. 4 shows the complexity of Alg. 2. Before going into details, we first introduce an useful notation below.

**Definition 3** (maximum predecessor cut). For any vertex \( v_i \) of \( G \), its predecessor cut (PC) is the set of vertices below.

\[
\text{Cut}(v_i) = \bigcup_{v_j \in \text{Desc}(v_i)} \text{Pred}(v_j) - D(v_i) \tag{3}
\]

The maximum PC of \( G \) is \( \text{Cut}(G) = \arg \max_{v_i \in G} |\text{Cut}(v_i)| \).

For example, in Fig. 1, the PC of \( v_5 \) is \( \text{Cut}(v_5) = \{v_3, v_6\} \).

**Lemma 4.** The runtime of Alg. 2 is polynomially bounded by the vertex number \( n \) if the maximum predecessor cut \( \text{Cut}(G) \) of \( G \) has a constant cardinality \( K = |\text{Cut}(G)| \).

**Proof.** In Alg. 2, we store a collection \( \Omega(v_i) \) of vertex sets for each vertex of \( G \). According to Line 20 of Alg. 2, the collection \( \Omega(v_i) \) is compressed before used for further computation. After compression, any set \( S \) of \( \Omega \) corresponds to a unique \( A(S) \) according to Alg. 3. Moreover, since \( A(S) \) is a subset of \( \text{Cut}(v_i) \), the cardinality of \( \Omega(v_i) \) is bounded by the number of subsets of \( \text{Cut}(v_i) \), i.e., \( |\Omega(v_i)| \leq 2^{|\text{Cut}(v_i)|} \). Therefore, the total number of stored vertex sets is bounded by \( \sum_{v_i \in G} 2^{|\text{Cut}(v_i)|} \leq n2^K \), where \( K = |\text{Cut}(G)| \).

Furthermore, as shown in Lines 8 to 11 and Lines 14 to 17 of Alg. 2, each stored set \( S \) is computed within polynomial time. This completes the proof.

**VII. Evaluation.**

This section evaluates our algorithm using randomly generated task graphs. For each task instance, we compare the volume \( V_1 \) computed by Melani’s algorithm (Alg. 1) and the volume \( V_2 \) computed by our algorithm (Alg. 2). Moreover, we also show the computation time of Alg. 2, where the algorithm
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